

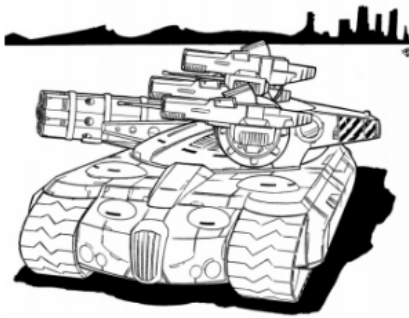
BATTLETECH TECHNICAL READOUT 3067 QUICKSTRIKE CARDS



BATTLETECH

17 PV **BATTLEFORCE**

Manteuffel Prime



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 _ _ _ 3 _

Armor/Structure

○○○○○○○

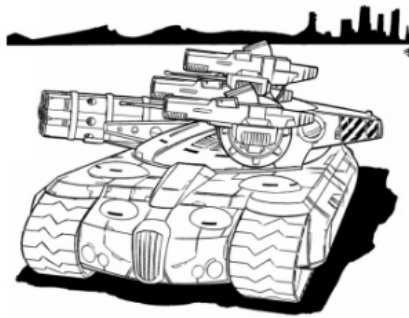
TUR(4/4)

Special Abilities: OMNI, CASE, C3S, ECM

BATTLETECH

15 PV **BATTLEFORCE**

Manteuffel A



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 2 2 _ _ 3 _

Armor/Structure

○○○○○○○

TUR(3/3)

Special Abilities: OMNI, CASE, C3S

BATTLETECH

15 PV **BATTLEFORCE**

Manteuffel B



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 2 2 1 _ 3 _

Armor/Structure

○○○○○○○

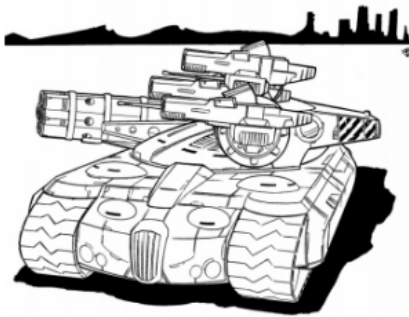
TUR(1/1)

Special Abilities: OMNI, CASE

BATTLETECH

17 PV **BATTLEFORCE**

Manteuffel Prime



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 _ _ _ 3 _

Armor/Structure

○○○○○○○

TUR(4/4)

Special Abilities: OMNI, CASE, C3S, ECM

BATTLETECH

15 PV **BATTLEFORCE**

Manteuffel A



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 2 2 _ _ 3 _

Armor/Structure

○○○○○○○

TUR(3/3)

Special Abilities: OMNI, CASE, C3S

BATTLETECH

15 PV **BATTLEFORCE**

Manteuffel B



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5T 2 2 2 1 _ 3 _

Armor/Structure

○○○○○○○

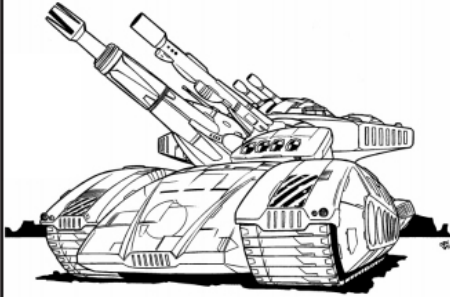
TUR(1/1)

Special Abilities: OMNI, CASE

BATTLETECH

18 PV | BATTLEFORCE

Ajax Prime



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

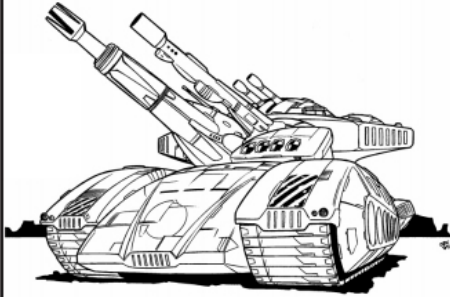
○○○○○○○○○○ TUR(5/6/3)

Special Abilities: OMNI, CASE, C3S

BATTLETECH

20 PV | BATTLEFORCE

Ajax A



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

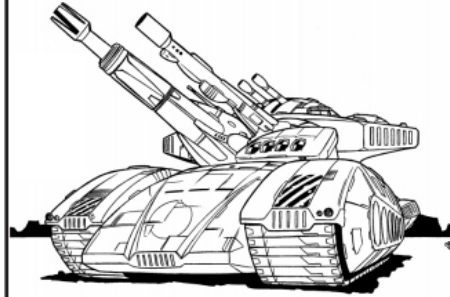
○○○○○○○○○○ TUR(7/7)

Special Abilities: OMNI, CASE, C3S, ECM

BATTLETECH

17 PV | BATTLEFORCE

Ajax B



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

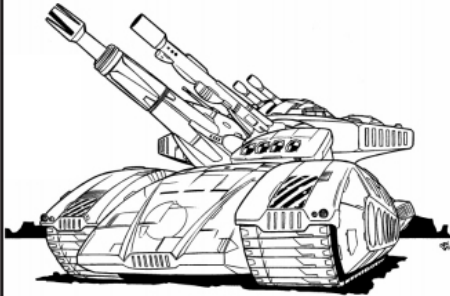
○○○○○○○○○○ TUR(3/5/5, IF4), TAG

Special Abilities: OMNI, CASE, C3M, MHQ5

BATTLETECH

18 PV | BATTLEFORCE

Ajax Prime



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

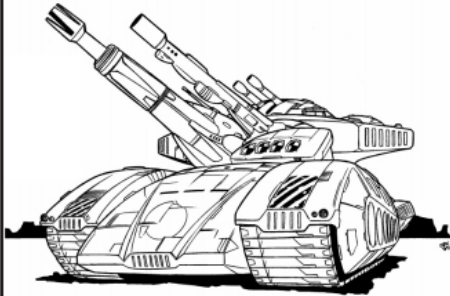
○○○○○○○○○○ TUR(5/6/3)

Special Abilities: OMNI, CASE, C3S

BATTLETECH

20 PV | BATTLEFORCE

Ajax A



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

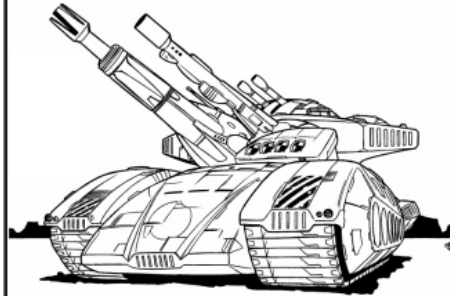
○○○○○○○○○○ TUR(7/7)

Special Abilities: OMNI, CASE, C3S, ECM

BATTLETECH

17 PV | BATTLEFORCE

Ajax B



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 _____ 4

Armor/Structure

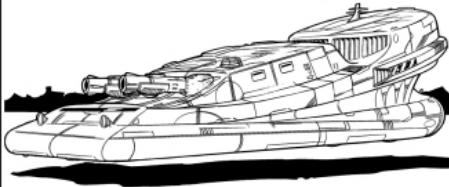
○○○○○○○○○○ TUR(3/5/5, IF4), TAG

Special Abilities: OMNI, CASE, C3M, MHQ5

BATTLETECH

5 PV **BATTLEFORCE**

Minion Advanced Tactical Vehicle



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

9H 3 2 2 _ _ 1 _

Armor/Structure

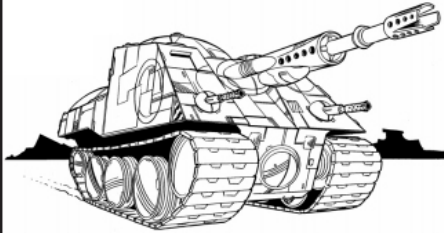


Special Abilities: C3S, ENE

BATTLETECH

5 PV **BATTLEFORCE**

Main Gauche Light Support Tank



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

4T 1 1 1 1 1 1 _

Armor/Structure

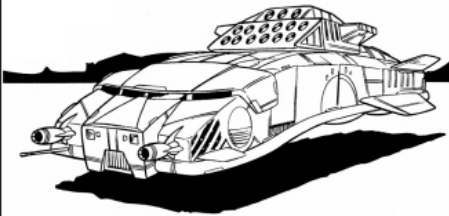


Special Abilities:

BATTLETECH

10 PV **BATTLEFORCE**

Styglan Strike Tank



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

9H 3 1 1 _ _ 2 _

Armor/Structure



Special Abilities: TUR(1/1/1, IF1)

BATTLETECH

8 PV **BATTLEFORCE**

Glaive Medium Tank



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5W 2 1 2 2 _ 2 _

Armor/Structure

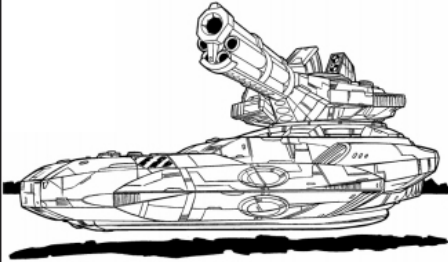


Special Abilities: IF1, TUR(2/1/1)

BATTLETECH

11 PV **BATTLEFORCE**

Musketeer Hover Tank



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

7H 3 _____ 2 _____

Armor/Structure

○○○○○

Special Abilities:

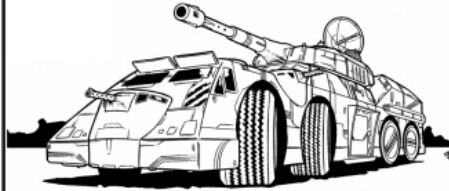
TUR(3/3)

TAG, CASE, ICE

BATTLETECH

7 PV **BATTLEFORCE**

Morningstar City Command Vehicle



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

5W 2 1 _____ 3 _____

Armor/Structure

○○○○○

Special Abilities:

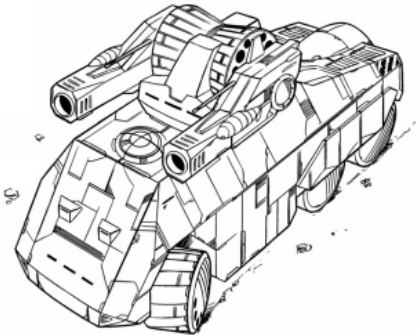
TUR(AC1/1), TAG

C3M, MHQ5, CT4

BATTLETECH

13 PV **BATTLEFORCE**

Fortune Wheeled Assault Tank



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3W 1 _____ 4 _____

Armor/Structure

○○○○○○○

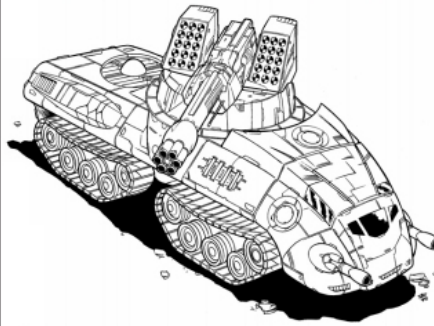
Special Abilities:

TUR(3/3, FLK3/3)

BATTLETECH

17 PV **BATTLEFORCE**

Glory Heavy Fire Support Vehicle



MV DV S(+0) M(+2) L(+4) E(+6) Wt. Skill

3T 1 1 1 _____ 4 _____

Armor/Structure

○○○○○○○○○

Special Abilities:

TUR(3/4/3, IF2), ECM

BATTLETECH
17 PV | **BATTLEFORCE**

Perseus P1

MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
4	1	4	4	1		3	3	

Armor/Structure: ○○○○○○
Heat Scale: 1 2 3 9

Special Abilities: OMNI, IF1, CASE

BATTLETECH
17 PV | **BATTLEFORCE**

Perseus P1A

MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
4	1	5	6	4		3		

Armor/Structure: ○○○○○○ ECM, TAG
Heat Scale: 1 2 3 9

Special Abilities: OMNI, IF3, CASE

BATTLETECH
18 PV | **BATTLEFORCE**

Perseus P1B

MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
4	1	4	4	3		3	1	

Armor/Structure: ○○○○○○
Heat Scale: 1 2 3 9

Special Abilities: OMNI, AMS

BATTLETECH
16 PV | **BATTLEFORCE**

Perseus P1C

MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
4	1	4	5	3	1	3		

Armor/Structure: ○○○○○○
Heat Scale: 1 2 3 9

Special Abilities: OMNI

BATTLETECH
17 PV | **BATTLEFORCE**

Perseus P1D

MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
4	1	4	5	2		3	1	

Armor/Structure: ○○○○○○ IF1, FLK 1/1/1
Heat Scale: 1 2 3 9

Special Abilities: OMNI, ECM, PRB, RCN

BATTLETECH

20 PV **BATTLEFORCE**

Templar TLR1-O



MV DV S (+0) M (+2) L (+4) E (+6) Wt. DV Skill
4 1 6 6 2 4

Armor/Structure
○○○○○○○○○
○○○○

Heat Scale:
1 2 3 9

Special Abilities: OMNI, CASE

BATTLETECH

21 PV **BATTLEFORCE**

Templar TLR1-OA



MV DV S (+0) M (+2) L (+4) E (+6) Wt. DV Skill
4J 2 4 4 2 4

Armor/Structure
○○○○○○○○○
○○○○

Heat Scale:
1 2 3 9

Special Abilities: OMNI, CASE, ECM

BATTLETECH

18 PV **BATTLEFORCE**

Templar TLR1-OB



MV DV S (+0) M (+2) L (+4) E (+6) Wt. DV Skill
4 1 4 4 3 4 1

Armor/Structure
○○○○○○○○○
○○○○

Heat Scale:
1 2 3 9

Special Abilities: OMNI, CASE

BATTLETECH

21 PV **BATTLEFORCE**

Templar TLR1-OC



MV DV S (+0) M (+2) L (+4) E (+6) Wt. DV Skill
4J 2 4 4 1 4 3

Armor/Structure
○○○○○○○○○
○○○○

Heat Scale:
1 2 3 9

Special Abilities: OMNI, CASE, FLK 1/1

BATTLETECH

6 PV **BATTLEFORCE**

Red Shift RDS-2A



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
9	3	2	2				1	

Armor/Structure



Heat Scale:



Special Abilities: ENE, ECM, TAG

BATTLETECH

7 PV **BATTLEFORCE**

Brigand LDT-1



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6J	3	3	3				1	

Armor/Structure



Heat Scale:



Special Abilities: ENE

BATTLETECH

10 PV **BATTLEFORCE**

Anubis ABS-3L



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
8	3	1	1				1	

Armor/Structure



Heat Scale:

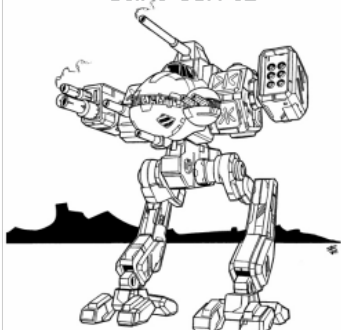


Special Abilities: STL, ECM, LRM 1/1/1

BATTLETECH

11 PV **BATTLEFORCE**

Osiris OSR-3D



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
8/3J	3	3	3				1	1

Armor/Structure



Heat Scale:

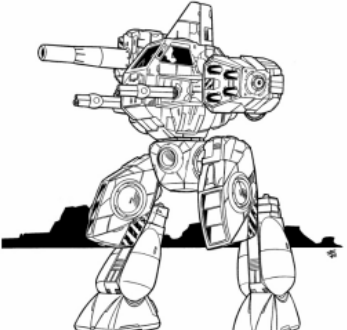


Special Abilities:

BATTLETECH

9 PV **BATTLEFORCE**

Razorback RZK-9S



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6	2	3	2	1			1	

Armor/Structure



Heat Scale:



Special Abilities: CASE

BATTLETECH

11 PV **BATTLEFORCE**

Gurkha GUR-2G



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
7	3	3	3	1			1	

Armor/Structure



Heat Scale:

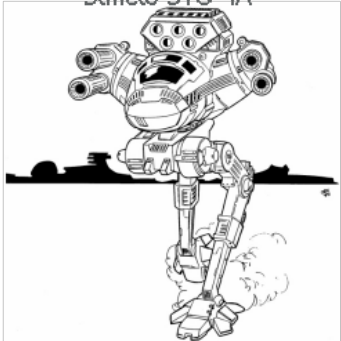


Special Abilities: MEL, ENE, C3I, MHQ2

BATTLETECH

9 PV **BATTLEFORCE**

Stilleto STO-4A



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
8	3	1	2	1		1		

Armor/Structure



Heat Scale:



Special Abilities: ECM, CASE

BATTLETECH

12 PV **BATTLEFORCE**

Chlmera CMA-1S



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6J	3	3	2	1		2	1	

Armor/Structure



Heat Scale:



Special Abilities:

BATTLETECH

15 PV **BATTLEFORCE**

Sha Yu SYU-2B



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
7	3	2	2	1		2	1	

Armor/Structure



Heat Scale:



Special Abilities: ENE, TAG, STL, ECM

BATTLETECH

12 PV **BATTLEFORCE**

Bloodhound B1-HND



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
7	3	3	3				2	

Armor/Structure



Heat Scale:

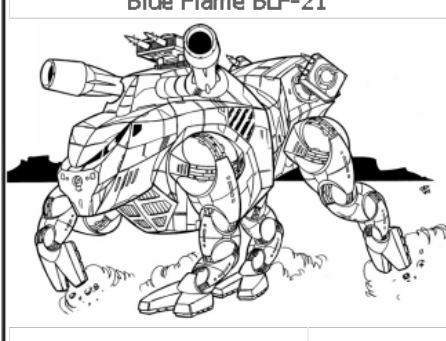


Special Abilities: PRB, RCN, CASE

BATTLETECH

13 PV **BATTLEFORCE**

Blue Flame BLF-21



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	2	2	2	2		2	1	

Armor/Structure



Heat Scale:

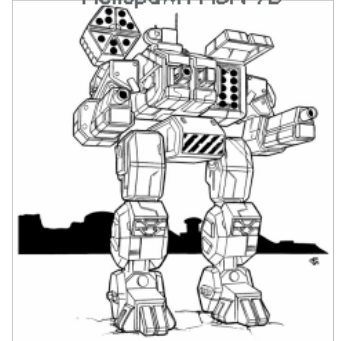


Special Abilities: C3I, MHO2

BATTLETECH

12 PV **BATTLEFORCE**

Hellspawn HSN-7D



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6J	3	2	2				2	

Armor/Structure



Heat Scale:



Special Abilities: LRM 1/1/1, IF1, ECM

BATTLETECH

13 PV | BATTLEFORCE

Tessen TSN-1C



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6	2	2	2	1		2		

Armor/Structure: ○○○○○○ C3I, MHQ2 Heat Scale: 1 2 3 9
 Special Abilities: INARC, TAG, CASE

BATTLETECH

12 PV | BATTLEFORCE

Uziel UZL-3S



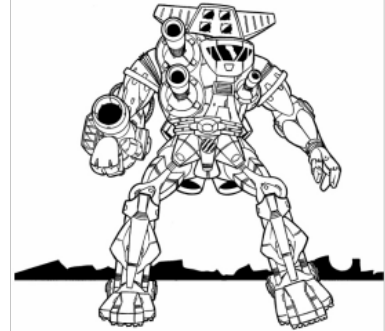
MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6J	3	4	4	2	1	2		

Armor/Structure: ○○○○ Heat Scale: 1 2 3 9
 Special Abilities:

BATTLETECH

16 PV | BATTLEFORCE

Cronus CRS-5M



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6J	3	3	3	1		2	1	

Armor/Structure: ○○○○○○ Heat Scale: 1 2 3 9
 Special Abilities: C3S, CASE

BATTLETECH

15 PV | BATTLEFORCE

Lightray LGH-4W



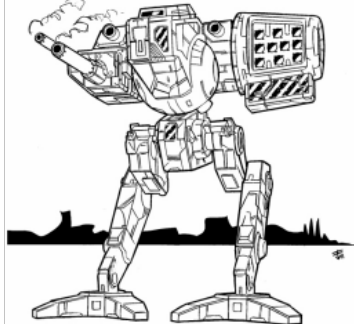
MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
7	3	3	3			2		

Armor/Structure: ○○○○○○ Heat Scale: 1 2 3 9
 Special Abilities: ENE

BATTLETECH

16 PV | BATTLEFORCE

Argus AGS-4D



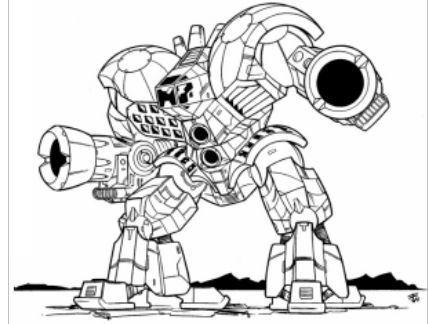
MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	2	3	3	1		3		

Armor/Structure: ○○○○○○ Heat Scale: 1 2 3 9
 Special Abilities: PRB, RCN, CASE, IF1

BATTLETECH

15 PV | BATTLEFORCE

Ninja-To NJT-2



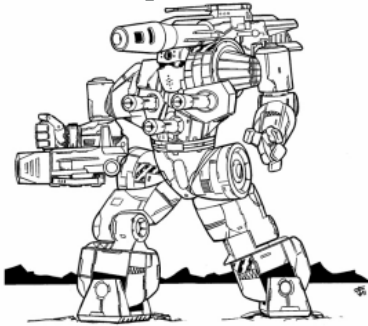
MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
6	2	3	2	2		3	1	

Armor/Structure: ○○○○○○ Heat Scale: 1 2 3 9
 Special Abilities: C3S, CASE

BATTLETECH

16 PV **BATTLEFORCE**

Verfolger VR5-R



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	2	4	4	2		3		

Armor/Structure

○○○○○○○

○○○

Special Abilities: AMS, FLK 1/1/1, CASE

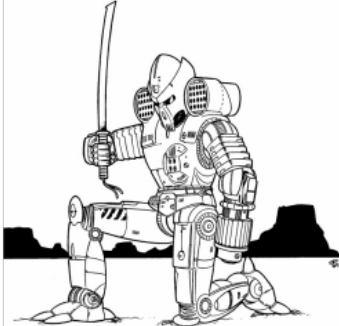
Heat Scale:

1 2 3 9

BATTLETECH

17 PV **BATTLEFORCE**

No Dachl NDA-1K



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	2	3	3	1		3	1	

Armor/Structure

○○○○○○○

○○○

Special Abilities: TSM, MEL

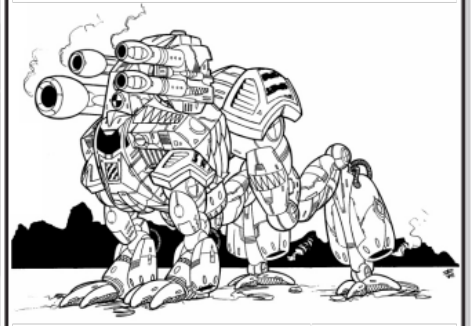
Heat Scale:

1 2 3 9

BATTLETECH

16 PV **BATTLEFORCE**

White Flame WHF-3B



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	3	3	3			3		

Armor/Structure

○○○○○○○

○○○

Special Abilities: C3I, MHQ2, AMS

Heat Scale:

1 2 3 9

BATTLETECH

18 PV **BATTLEFORCE**

Lao Hu LHJ-2B



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	2	3	3	2		3		

Armor/Structure

○○○○○○○

○○○

Special Abilities: IF1, FLK 1/1

Heat Scale:

1 2 3 9

BATTLETECH

18 PV **BATTLEFORCE**

Thanatos TNS-4S



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
5	3	4	4	1		3		

Armor/Structure

○○○○○○○

○○○

Special Abilities: C3S, ECM

Heat Scale:

1 2 3 9

BATTLETECH

20 PV **BATTLEFORCE**

Legacy LGC-01



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
3	2	4	4	2		4	2	

Armor/Structure

○○○○○○○

○○○

Special Abilities: C3I, MHQ2, CASE

Heat Scale:

1 2 3 9

BATTLETECH

20 PV **BATTLEFORCE**

Akuma AKU-1X



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
3	1	5	5	2		4	2	

Armor/Structure
 ○○○○○○○○
 ○○○○○○
 Special Abilities:

Heat Scale:
 1 2 3 9

BATTLETECH

21 PV **BATTLEFORCE**

Sagittaire SGT-8R



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
3	2	5	4	1		4	2	

Armor/Structure
 ○○○○○○○○
 ○○○○
 Special Abilities:ENE

Heat Scale:
 1 2 3 9

BATTLETECH

26 PV **BATTLEFORCE**

Fafnir FNR-5



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
3	1	5	6	2		4		

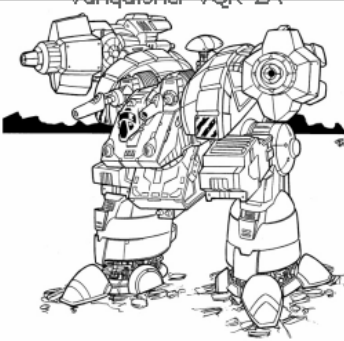
Armor/Structure
 ○○○○○○○○
 ○○○○○○
 Special Abilities:ECM, CASE

Heat Scale:
 1 2 3 9

BATTLETECH

22 PV **BATTLEFORCE**

Vanquisher VQR-2A



MV	DV	S (+0)	M (+2)	L (+4)	E (+6)	Wt.	DV	Skill
3	1	4	4	3	2	4	1	

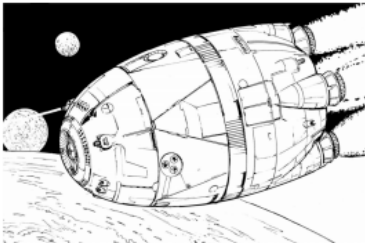
Armor/Structure
 ○○○○○○○○
 ○○○○○○
 Special Abilities:C3I, MHO2, CASE

Heat Scale:
 1 2 3 9

BATTLETECH

52 PV **BATTLEFORCE**

Merlin



Skill: TP: 6P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 12 12 8
 AT2D2 Left: 2 2
 CT748 Right: 2 2
 Special Abilities: Aft: 3 3 3

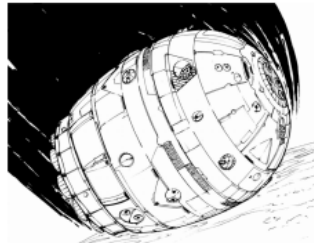
Armor/Structure Threshold: 3



BATTLETECH

61 PV **BATTLEFORCE**

Unlon-X



Skill: TP: 3P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 12 12 10
 AT4D2 Left: 5 5 4
 MT8D4 Right: 5 5 4
 IT50, CT273 Special Abilities: Aft: 3 3 2

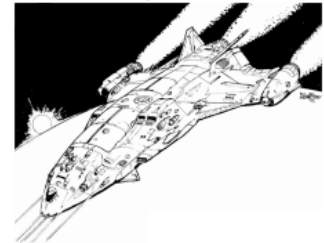
Armor/Structure Threshold: 3



BATTLETECH

220 PV **BATTLEFORCE**

Conquistador



Skill: TP: 3A Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 31 31 15
 AT18D2, MT24D4 Left: 21 21 12
 VTH12D1, IT280 Right: 21 21 12
 CT938, PNT10 Special Abilities: Aft: 27 27 7

Armor/Structure Threshold: 6

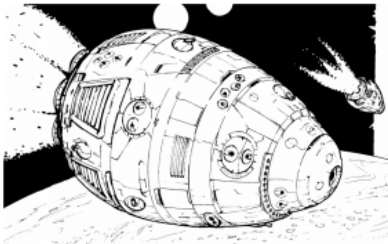


PASS40

BATTLETECH

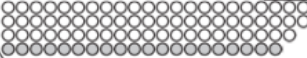
220 PV **BATTLEFORCE**

Overlord-A3



Skill: TP: 5P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Medium Fore: 17 17 15
 AT6D3, IT30, CT582 Left: 8 8 5
 CMIS F 10/10/10/10 Right: 8 8 5
 CMIS LR 2/2/2/2 Special Abilities: Aft: 11 11 8

Armor/Structure Threshold: 7



BATTLETECH

272 PV **BATTLEFORCE**

Nekohono'o



Skill: TP: 5P Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 19 19 6
 AT6D2, ST9D2 Left: 12 12 6
 IT270, CT1548 Right: 12 12 6
 CMIS F 30/30/30/30 Special Abilities: Aft: 11 11

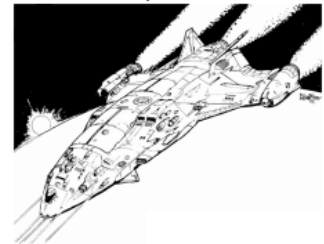
Armor/Structure Threshold: 4



BATTLETECH

220 PV **BATTLEFORCE**

Conquistador



Skill: TP: 3A Standard S (+0) M (+2) L (+4) E (+6)
 Size: Large Fore: 31 31 15
 AT18D2, MT24D4 Left: 21 21 12
 VTH12D1, IT280 Right: 21 21 12
 CT938, PNT10 Special Abilities: Aft: 27 27 7

Armor/Structure Threshold: 6

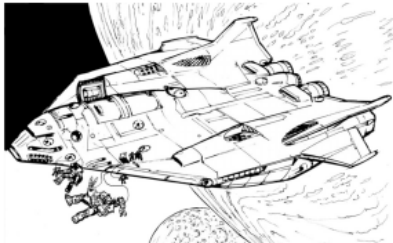


PASS40

BATTLETECH

112 PV **BATTLEFORCE**

Arcadia



Skill:	TP: 6A	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	17	15	2	2
	PT15D3	Left:	20	19	2	2
	CT842	Right:	20	19	2	2
Special Abilities:	Aft:	9	9			

Armor/Structure Threshold: 4

BATTLETECH

132 PV **BATTLEFORCE**

Mercer



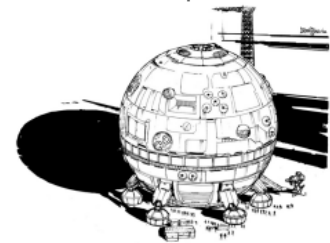
Skill:	TP: 5P	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	18	18	16	5
	MT10D4	Left:	6	6	3	1
	CT584	Right:	6	6	3	1
Special Abilities:	Aft:	9	9	8	3	

Armor/Structure Threshold: 5

BATTLETECH

138 PV **BATTLEFORCE**

Outpost



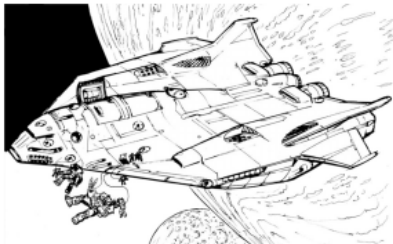
Skill:	TP: 5P	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	19	19	6	6
	AT4D2, MT5D1	Left:	9	9	3	3
	VTH10D2, IT50	Right:	9	9	3	3
Special Abilities:	Aft:	11	11	3	3	

Armor/Structure Threshold: 5

BATTLETECH

112 PV **BATTLEFORCE**

Arcadia



Skill:	TP: 6A	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	17	15	2	2
	PT15D3	Left:	20	19	2	2
	CT842	Right:	20	19	2	2
Special Abilities:	Aft:	9	9			

Armor/Structure Threshold: 4

BATTLETECH

132 PV **BATTLEFORCE**

Mercer



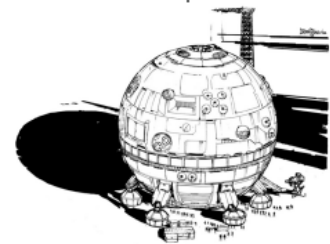
Skill:	TP: 5P	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	18	18	16	5
	MT10D4	Left:	6	6	3	1
	CT584	Right:	6	6	3	1
Special Abilities:	Aft:	9	9	8	3	

Armor/Structure Threshold: 5

BATTLETECH

138 PV **BATTLEFORCE**

Outpost



Skill:	TP: 5P	Standard	S (+0)	M (+2)	L (+4)	E (+6)
Size:	Medium	Fore:	19	19	6	6
	AT4D2, MT5D1	Left:	9	9	3	3
	VTH10D2, IT50	Right:	9	9	3	3
Special Abilities:	Aft:	11	11	3	3	

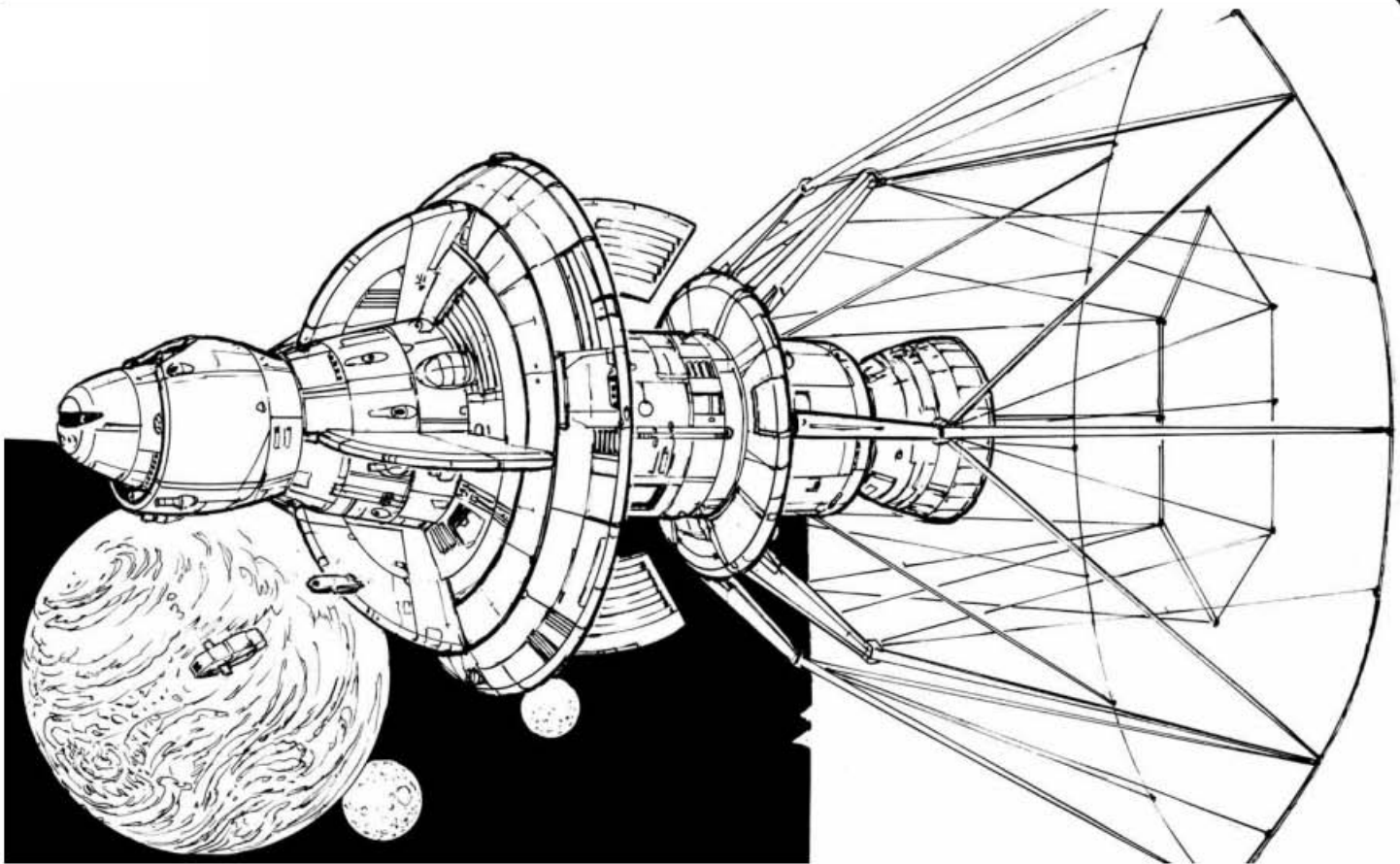
Armor/Structure Threshold: 5

BATTLETECH

417 PV **BATTLEFORCE**

Unit Class: ZecheInu I Corvette (3067)

Size Class: Small TP: 5 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>27</u>	<u>27</u>	<u>27</u>	<u> </u>
FL/FR:	<u>8</u>	<u>8</u>	<u>8</u>	<u>5</u>
LBS/RBS:	<u>20</u>	<u>20</u>	<u>20</u>	<u> </u>
AL/AR:	<u>6</u>	<u>6</u>	<u>6</u>	<u>6</u>
Aft:	<u>7</u>	<u>7</u>	<u>7</u>	<u> </u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>
FL/FR:	<u>4</u>	<u>3</u>	<u>3</u>	<u> </u>
LBS/RBS:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>
AL/AR:	<u>4</u>	<u>3</u>	<u>3</u>	<u> </u>
Aft:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>

Armor: 42 Threshold: 5

Structure: 17

Special Abilities: AT6D2, DT1, PNT10, CK15, GRAV, KF, LF

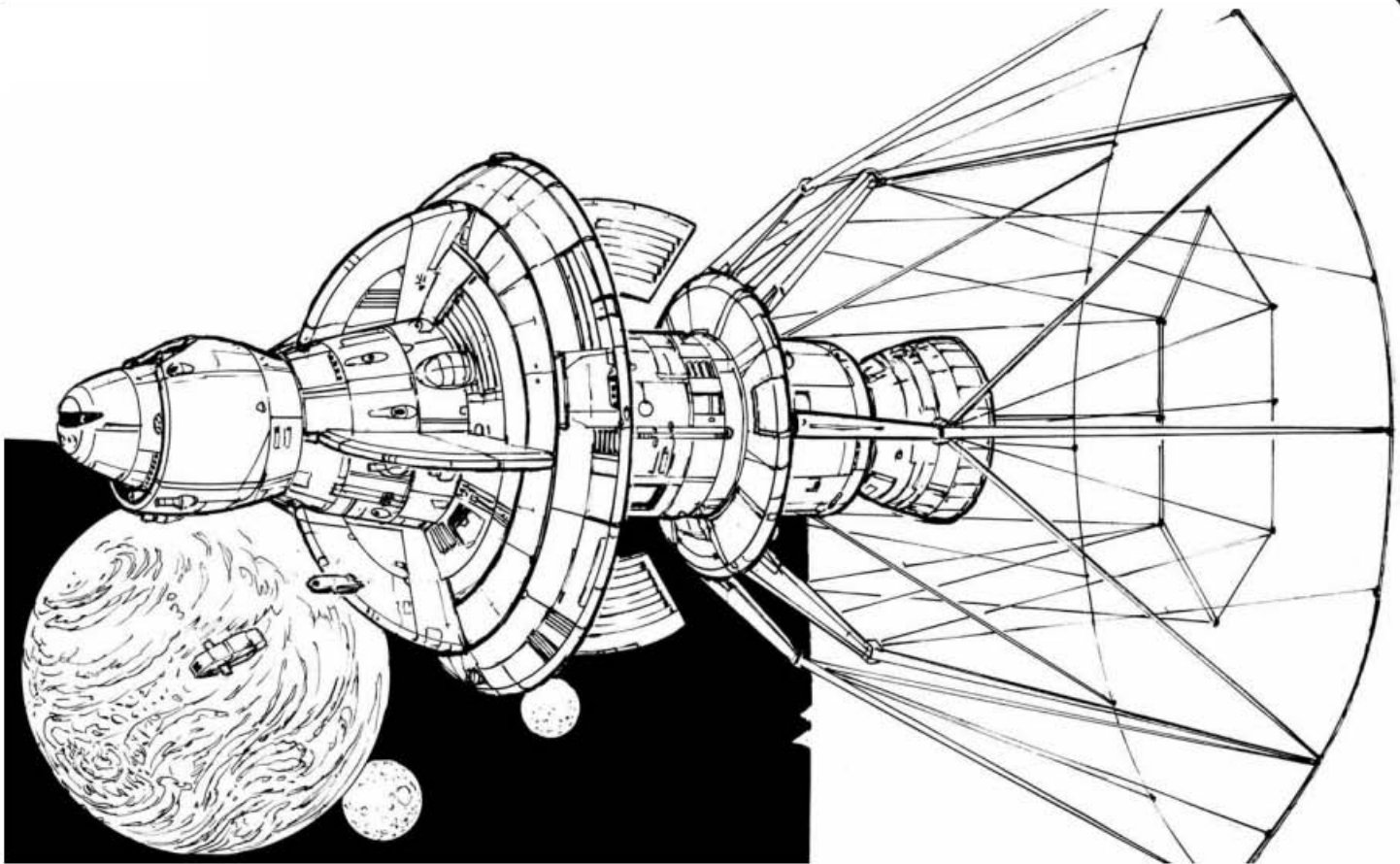
Notes:

BATTLETECH

467 PV **BATTLEFORCE**

Unit Class: Zechetnu II Corvette (3067)

Size Class: Small TP: 5 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>20</u>	<u>20</u>	<u>20</u>	<u> </u>
FL/FR:	<u>8</u>	<u>8</u>	<u>8</u>	<u>5</u>
LBS/RBS:	<u>20</u>	<u>20</u>	<u>20</u>	<u> </u>
AL/AR:	<u>6</u>	<u>6</u>	<u>6</u>	<u>6</u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>6</u>	<u>6</u>	<u>6</u>	<u>6</u>
FL/FR:	<u>2</u>	<u>2</u>	<u>2</u>	<u>2</u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u>2</u>	<u>2</u>	<u>2</u>	<u>2</u>
Aft:	<u>6</u>	<u>6</u>	<u>6</u>	<u>6</u>

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>
FL/FR:	<u>4</u>	<u>3</u>	<u>3</u>	<u> </u>
LBS/RBS:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>
AL/AR:	<u>4</u>	<u>3</u>	<u>3</u>	<u> </u>
Aft:	<u>7</u>	<u>5</u>	<u>4</u>	<u> </u>

Armor: 42 Threshold: 5

Structure: 17

Special Abilities: AT6D2, DT1, PNT10, CK14, GRAV, KF, LF

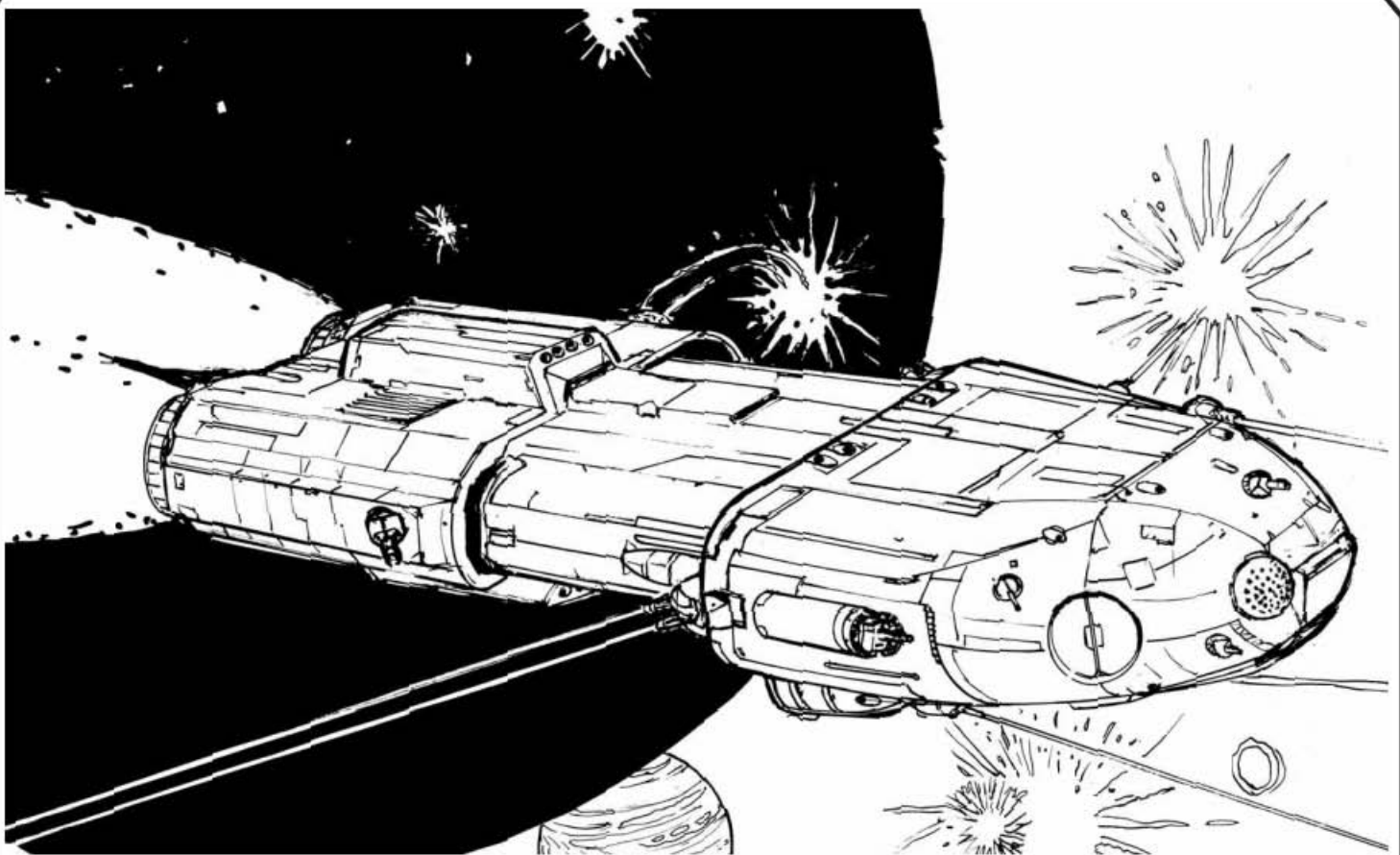
Notes:

BATTLETECH

450 PV **BATTLEFORCE**

Unit Class: Inazuma Corvette (3067)

Size Class: Small TP: 5 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>9</u>	<u>9</u>	<u>9</u>	<u>9</u>
FL/FR:	<u>10</u>	<u>10</u>	<u>10</u>	<u> </u>
LBS/RBS:	<u>14</u>	<u>14</u>	<u>14</u>	<u>5</u>
AL/AR:	<u>10</u>	<u>10</u>	<u>10</u>	<u> </u>
Aft:	<u>10</u>	<u>10</u>	<u>10</u>	<u> </u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>6</u>	<u>6</u>	<u>6</u>	<u> </u>
FL/FR:	<u>3</u>	<u>3</u>	<u>3</u>	<u> </u>
LBS/RBS:	<u>3</u>	<u>3</u>	<u>3</u>	<u> </u>
AL/AR:	<u>3</u>	<u>3</u>	<u>3</u>	<u> </u>
Aft:	<u>2</u>	<u>2</u>	<u> </u>	<u> </u>

Armor: 57 Threshold: 6

Structure: 31

Special Abilities: AT6D3, ST2D1, DT3, PNT3, CK2, GRAV, KF, LF

Notes:

BATTLETECH

622 PV **BATTLEFORCE**

Unit Class: Tatsumaki Destroyer (3067)

Size Class: Medium TP: 4 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>27</u>	<u>27</u>	<u>27</u>	<u>12</u>
FL/FR:	<u>14</u>	<u>14</u>	<u>14</u>	<u>6</u>
LBS/RBS:	<u>15</u>	<u>15</u>	<u>15</u>	<u>7</u>
AL/AR:	<u>19</u>	<u>19</u>	<u>19</u>	<u>4</u>
Aft:	<u>12</u>	<u>12</u>	<u>12</u>	<u>12</u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>3</u>	<u>3</u>	<u> </u>	<u> </u>
FL/FR:	<u>6</u>	<u>6</u>	<u>6</u>	<u> </u>
LBS/RBS:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
AL/AR:	<u>6</u>	<u>6</u>	<u>6</u>	<u> </u>
Aft:	<u>4</u>	<u>4</u>	<u>4</u>	<u> </u>

Armor: 135 Threshold: 14

Structure: 33

Special Abilities: AT18D6, ST15D2, DT2, PNT3, MARINE108, CK53, GRAV, KF, LF

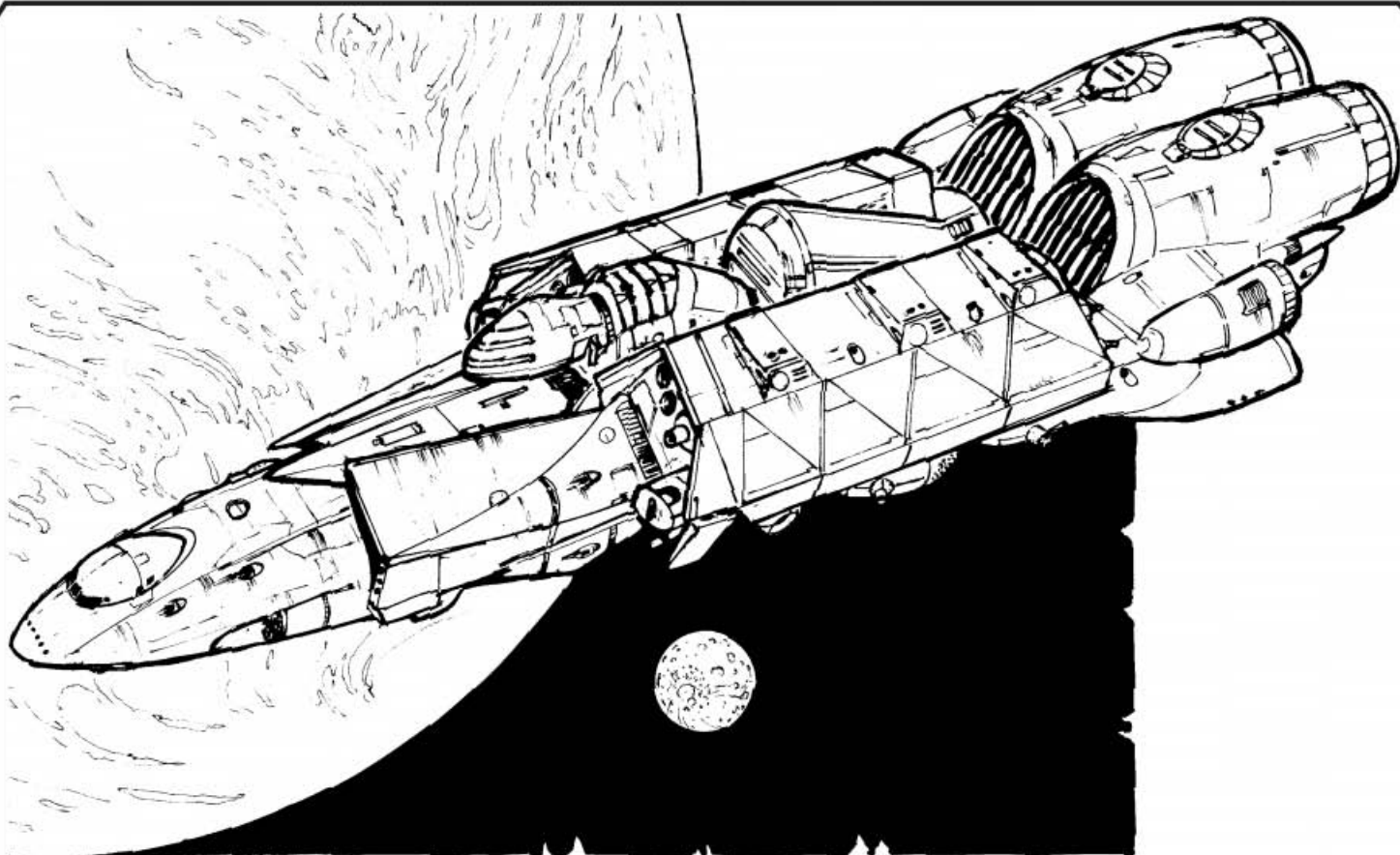
Notes:

BATTLETECH

1159PV **BATTLEFORCE**

Unit Class: Dante Frigate (3067)

Size Class: Medium TP: 5 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>30</u>	<u>30</u>	<u>30</u>	<u> </u>
FL/FR:	<u>30</u>	<u>30</u>	<u>30</u>	<u> </u>
LBS/RBS:	<u>64</u>	<u>64</u>	<u>30</u>	<u> </u>
AL/AR:	<u>30</u>	<u>30</u>	<u>30</u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>6</u>	<u>5</u>	<u>3</u>	<u> </u>
FL/FR:	<u>7</u>	<u>6</u>	<u>4</u>	<u> </u>
LBS/RBS:	<u>7</u>	<u>6</u>	<u>4</u>	<u> </u>
AL/AR:	<u>7</u>	<u>6</u>	<u>4</u>	<u> </u>
Aft:	<u>7</u>	<u>6</u>	<u>4</u>	<u> </u>

Armor: 168 Threshold: 17

Structure: 33

Special Abilities: AT12D4, DT2, PNT23, CK31, PASS24, GRAV, KF, LF

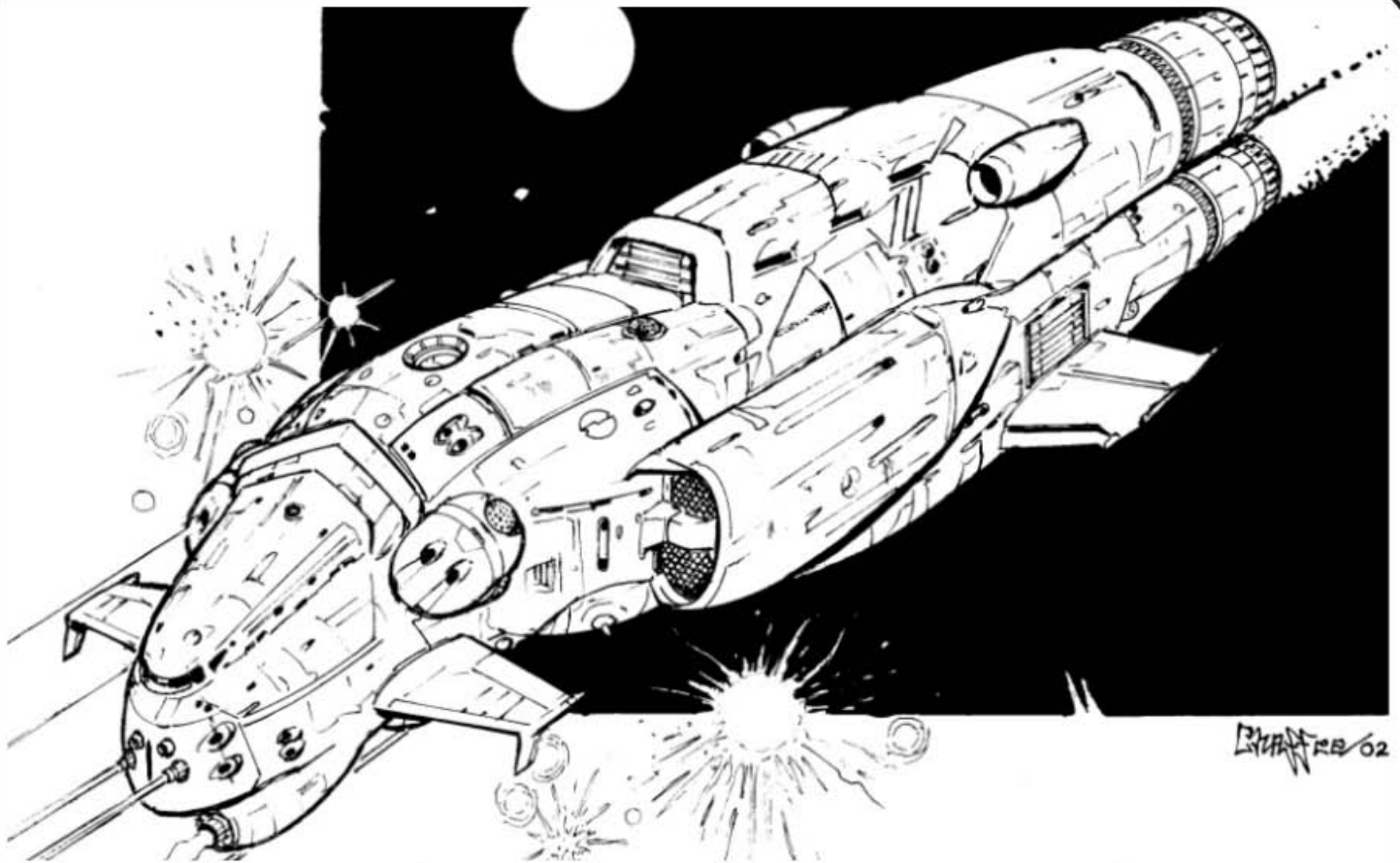
Notes:

BATTLETECH

1326 PV **BATTLEFORCE**

Unit Class: Eagle Frigate (3067)

Size Class: Medium TP: 4 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>79</u>	<u>79</u>	<u>79</u>	<u>39</u>
FL/FR:	<u>31</u>	<u>31</u>	<u>31</u>	<u>11</u>
LBS/RBS:	<u>149</u>	<u>149</u>	<u>9</u>	<u>9</u>
AL/AR:	<u>27</u>	<u>27</u>	<u>27</u>	<u> </u>
Aft:	<u>40</u>	<u>40</u>	<u>40</u>	<u> </u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>10</u>	<u>9</u>	<u>2</u>	<u> </u>
FL/FR:	<u>10</u>	<u>9</u>	<u>2</u>	<u> </u>
LBS/RBS:	<u>10</u>	<u>9</u>	<u>2</u>	<u> </u>
AL/AR:	<u>10</u>	<u>9</u>	<u>2</u>	<u> </u>
Aft:	<u>10</u>	<u>9</u>	<u>2</u>	<u> </u>

Armor: 69 Threshold: 7

Structure: 30

Special Abilities: AT6D2, DT4, PNT22, CK64, GRAV, KF, LF

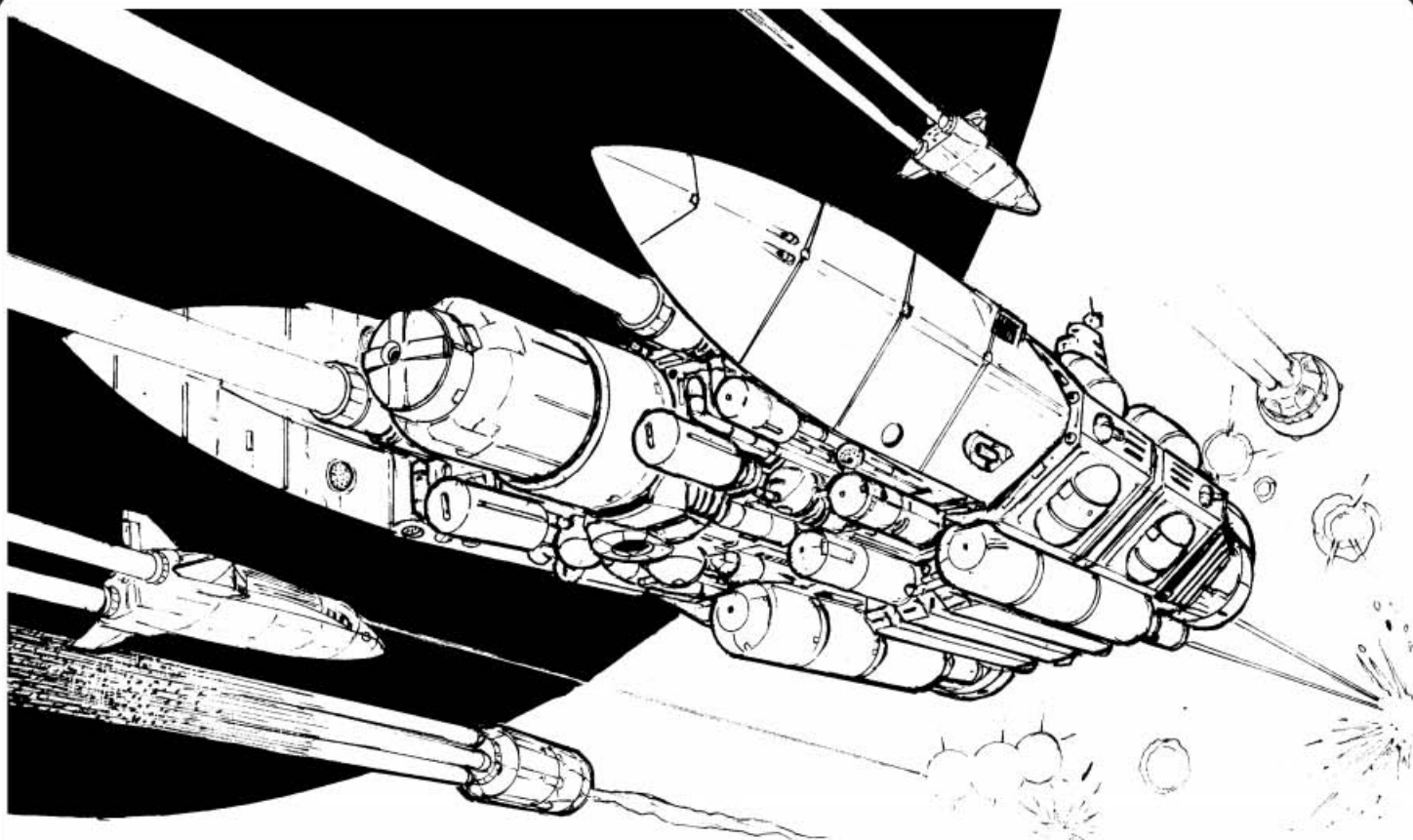
Notes:

BATTLETECH

1748 PV **BATTLEFORCE**

Unit Class: Avalon Cruiser (3067)

Size Class: Medium TP: 4 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>44</u>	<u>44</u>	<u>44</u>	<u>9</u>
FL/FR:	<u>66</u>	<u>66</u>	<u>31</u>	<u>31</u>
LBS/RBS:	<u>63</u>	<u>63</u>	<u>63</u>	<u>45</u>
AL/AR:	<u>41</u>	<u>41</u>	<u>41</u>	<u>23</u>
Aft:	<u>46</u>	<u>46</u>	<u>10</u>	<u>10</u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
FL/FR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
LBS/RBS:				
AL/AR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
Aft:				

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>8</u>	<u>8</u>	<u>4</u>	<u> </u>
FL/FR:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
LBS/RBS:	<u>7</u>	<u>7</u>	<u>6</u>	<u> </u>
AL/AR:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
Aft:	<u>5</u>	<u>5</u>	<u>4</u>	<u> </u>

Armor: 608 Threshold: 61

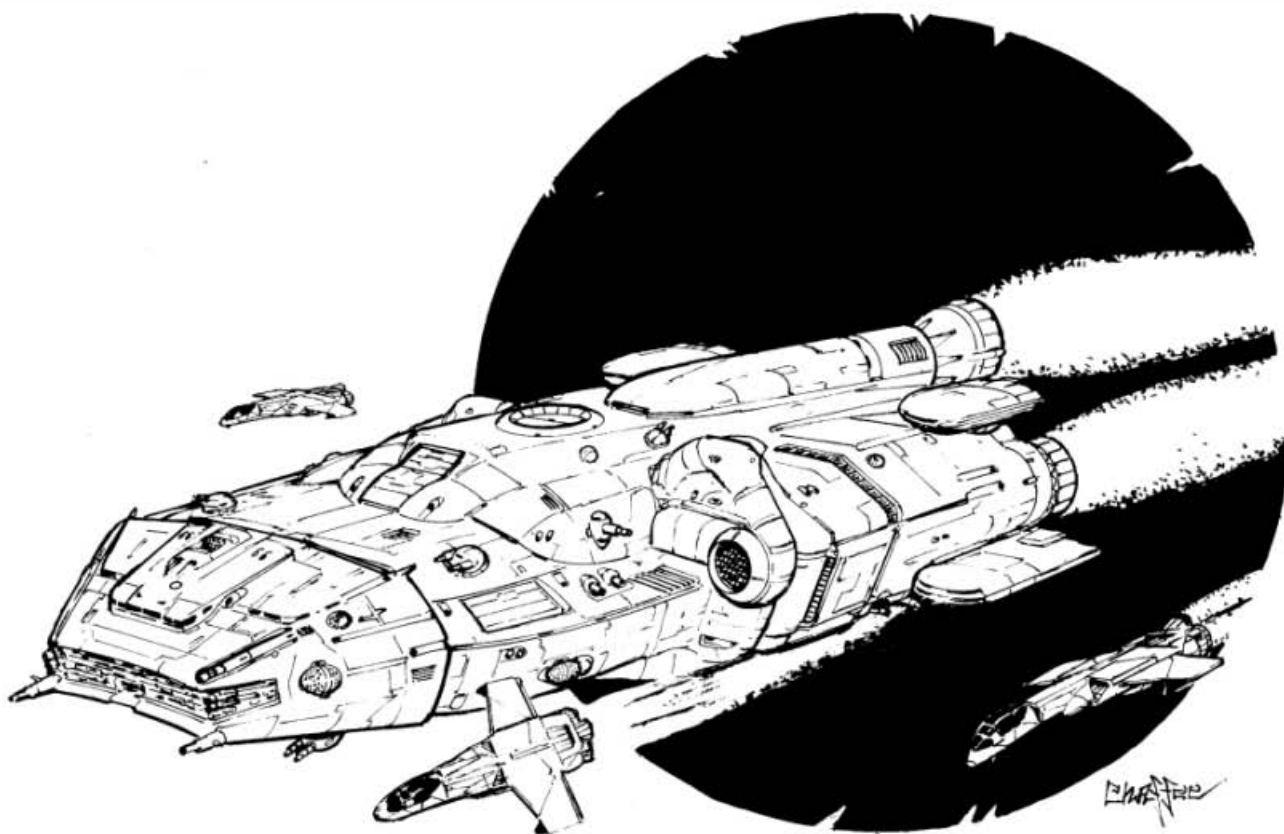
Structure: 80

Special Abilities: ST12D4, DT6, PNT8, SCR3, MARINE64, PASS20, CK14, GRAV, KF, LF

Notes:

Unit Class: Agamemnon Heavy Cruiser (3067)

Size Class: Large TP: 4 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>113</u>	<u>113</u>	<u>75</u>	<u>11</u>
FL/FR:	<u>68</u>	<u>68</u>	<u>68</u>	<u>11</u>
LBS/RBS:	<u>135</u>	<u>135</u>	<u>97</u>	<u>40</u>
AL/AR:	<u>68</u>	<u>68</u>	<u>68</u>	<u>11</u>
Aft:	<u>107</u>	<u>107</u>	<u>68</u>	<u>11</u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>12</u>	<u>11</u>	<u>7</u>	<u> </u>
FL/FR:	<u>12</u>	<u>11</u>	<u>7</u>	<u> </u>
LBS/RBS:	<u>12</u>	<u>11</u>	<u>7</u>	<u> </u>
AL/AR:	<u>12</u>	<u>11</u>	<u>7</u>	<u> </u>
Aft:	<u>12</u>	<u>11</u>	<u>7</u>	<u> </u>

Armor: 107 Threshold: 11

Structure: 27

Special Abilities: AT18D6, DT4, PNT21, CK74, GRAV, KF, LF

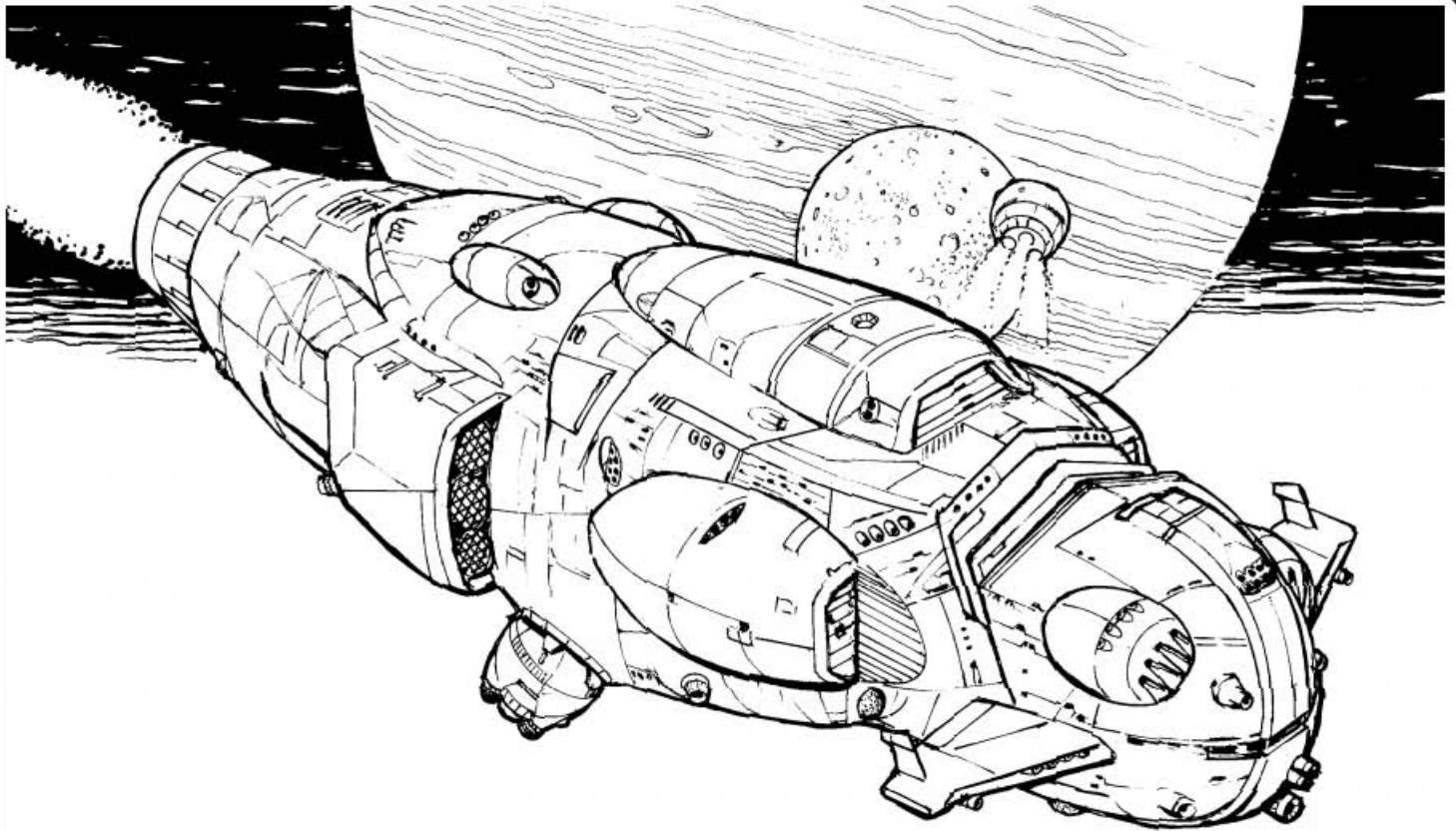
Notes:

BATTLETECH

2239PV **BATTLEFORCE**

Unit Class: Thera Supercarrier (3067)

Size Class: Large TP: 3 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>69</u>	<u>69</u>	<u>69</u>	<u>6</u>
FL/FR:	<u>59</u>	<u>59</u>	<u>59</u>	<u>6</u>
LBS/RBS:	<u>209</u>	<u>209</u>	<u>129</u>	<u>66</u>
AL/AR:	<u>59</u>	<u>59</u>	<u>59</u>	<u>6</u>
Aft:	<u>119</u>	<u>119</u>	<u>119</u>	<u>6</u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u>2</u>	<u>2</u>	<u>2</u>	<u>2</u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u>2</u>	<u>2</u>	<u>2</u>	<u>2</u>
Aft:	<u>2</u>	<u>2</u>	<u>2</u>	<u>2</u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>29</u>	<u>27</u>	<u>11</u>	<u> </u>
FL/FR:	<u>29</u>	<u>27</u>	<u>11</u>	<u> </u>
LBS/RBS:	<u>29</u>	<u>27</u>	<u>11</u>	<u> </u>
AL/AR:	<u>29</u>	<u>27</u>	<u>11</u>	<u> </u>
Aft:	<u>29</u>	<u>27</u>	<u>11</u>	<u> </u>

Armor: 579 Threshold: 58

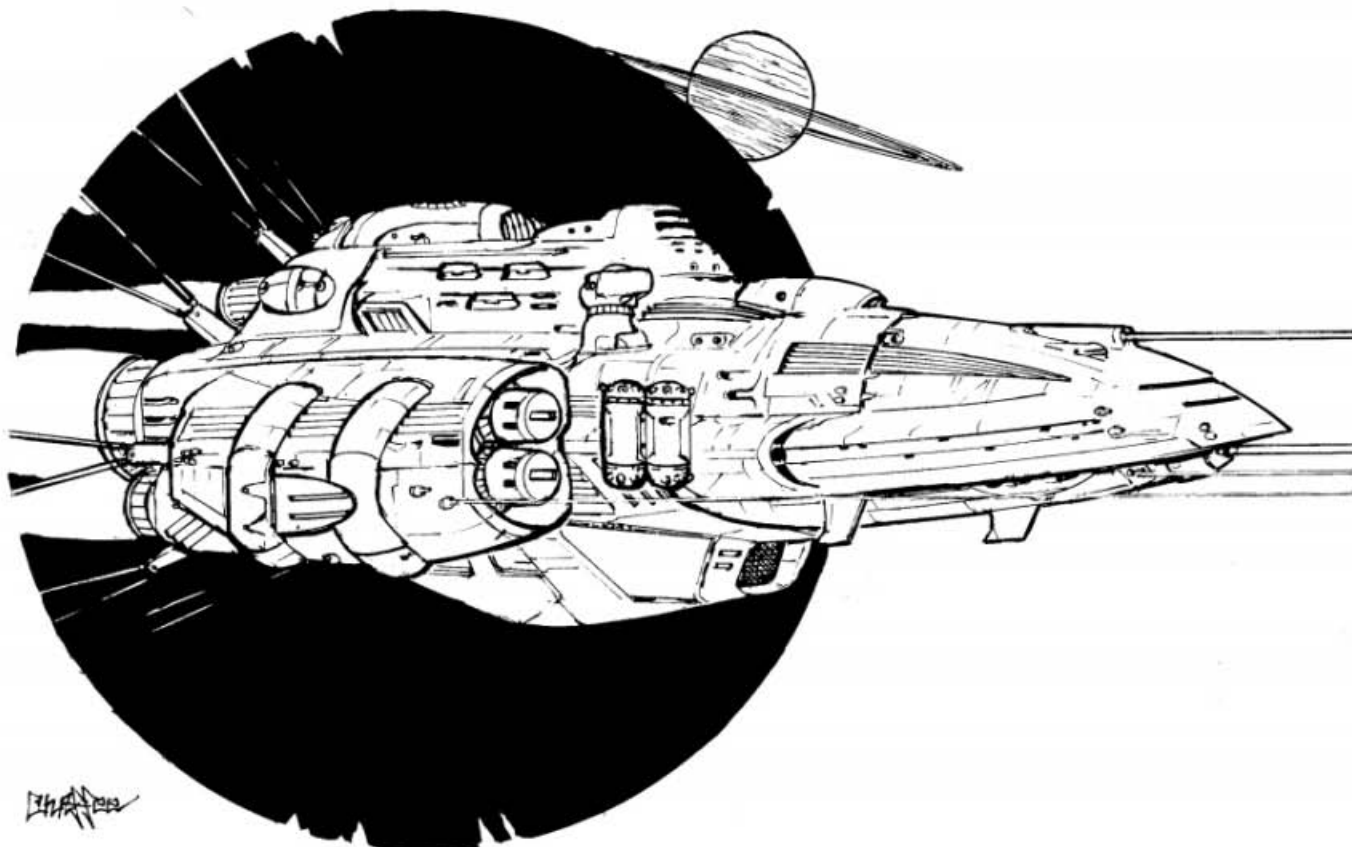
Structure: 60

Special Abilities: AT216D12, ST8D0, DT4, PNT33, MARINE100, PASS558, CK46, GRAV, KF, LF

Notes:

Unit Class: Feng Huang Cruiser (3067)

Size Class: Large TP: 4 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>7</u>	<u>7</u>	<u>7</u>	<u> </u>
FL/FR:	<u>30</u>	<u>30</u>	<u>30</u>	<u>19</u>
LBS/RBS:	<u>71</u>	<u>71</u>	<u>71</u>	<u>54</u>
AL/AR:	<u>30</u>	<u>30</u>	<u>30</u>	<u>19</u>
Aft:	<u>7</u>	<u>7</u>	<u>7</u>	<u> </u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>12</u>	<u>12</u>	<u>8</u>	<u> </u>
FL/FR:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
LBS/RBS:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
AL/AR:	<u>6</u>	<u>6</u>	<u>4</u>	<u> </u>
Aft:	<u>12</u>	<u>12</u>	<u>8</u>	<u> </u>

Armor: 576 Threshold: 58

Structure: 60

Special Abilities: ST26D6, DT6, MARINE96, PASS48, CK117, GRAV, KF, LF

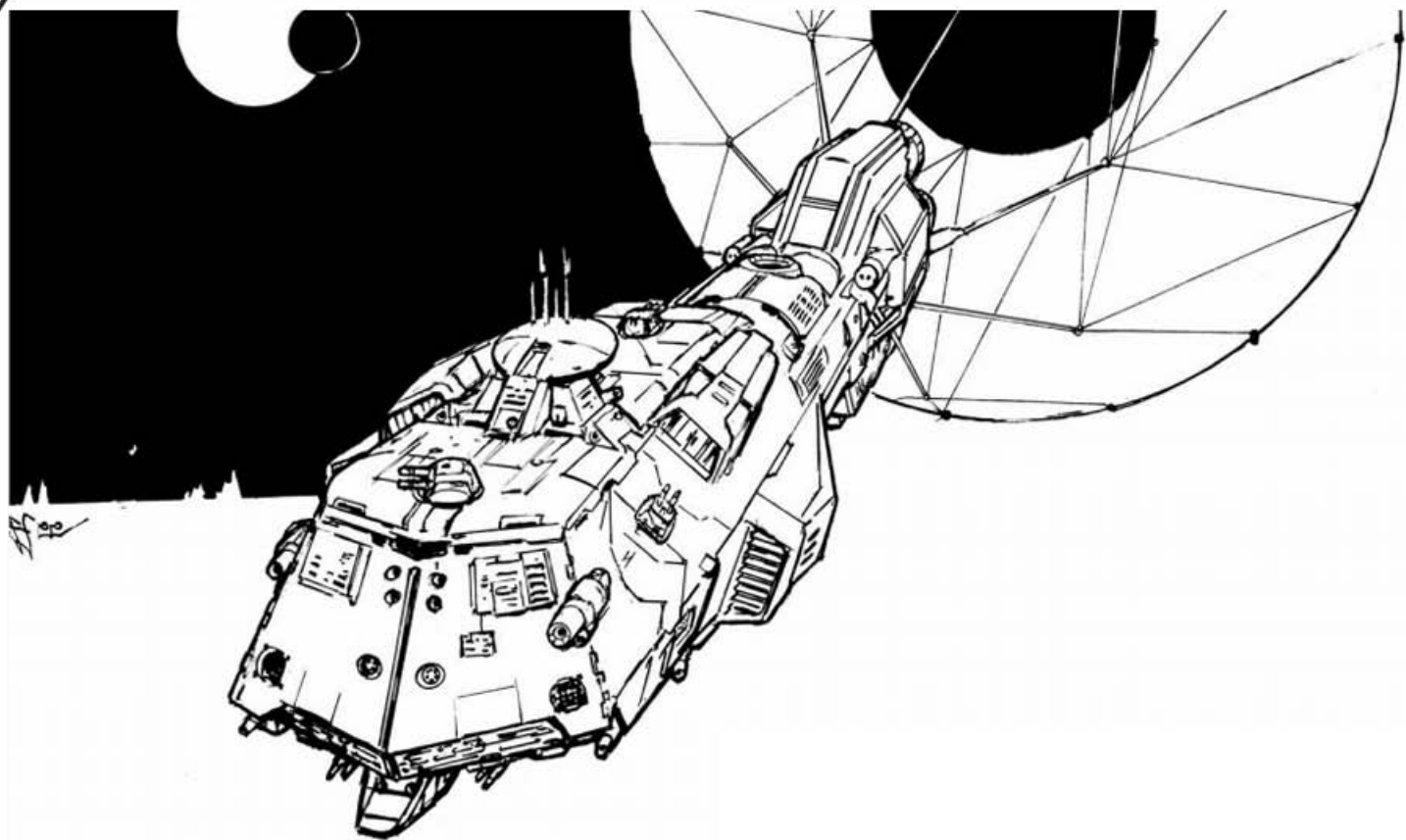
Notes:

BATTLETECH

1797PV BATTLEFORCE

Unit Class: Mjolnir Battlecruiser (3067)

Size Class: Very Large TP: 4 Skill:



CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>93</u>	<u>93</u>	<u>61</u>	<u>37</u>
FL/FR:	<u>36</u>	<u>36</u>	<u>8</u>	<u>8</u>
LBS/RBS:	<u>85</u>	<u>85</u>	<u>37</u>	<u>13</u>
AL/AR:	<u>36</u>	<u>36</u>	<u>8</u>	<u>8</u>
Aft:	<u>61</u>	<u>61</u>	<u>61</u>	<u>37</u>

CAPITAL MISSILE WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
FL/FR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
LBS/RBS:				
AL/AR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
Aft:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>

SUB-CAPITAL WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

	S (+0)	M (+2)	L (+4)	E (+6)
Arc				
Nose:	<u>4</u>	<u>4</u>	<u>3</u>	<u> </u>
FL/FR:	<u>4</u>	<u>4</u>	<u>3</u>	<u> </u>
LBS/RBS:	<u>4</u>	<u>4</u>	<u>3</u>	<u> </u>
AL/AR:	<u>4</u>	<u>4</u>	<u>3</u>	<u> </u>
Aft:	<u>4</u>	<u>4</u>	<u>3</u>	<u> </u>

Armor: 952 Threshold: 96

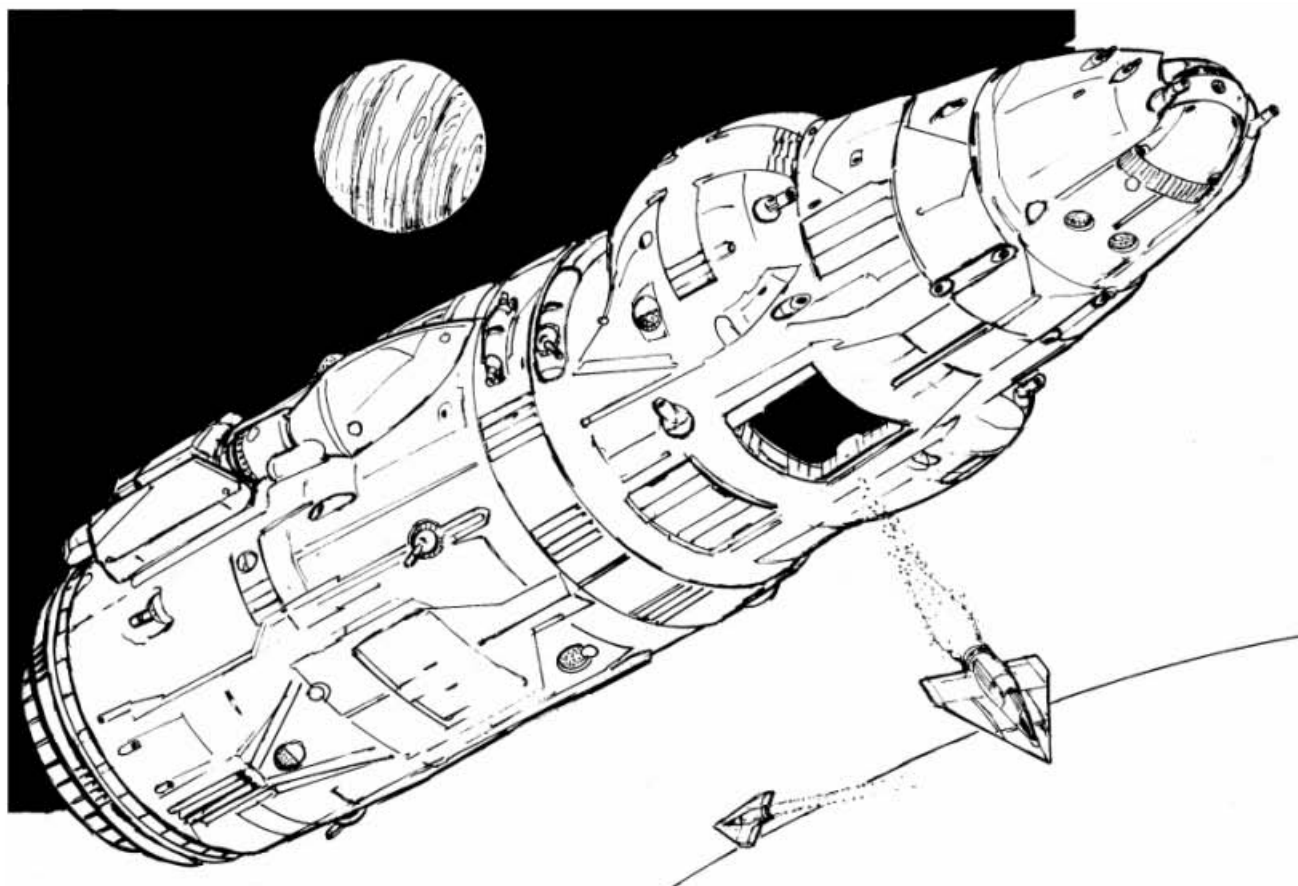
Structure: 93

Special Abilities: AT36D12, DT4, MARINE40, PASS36, CK5, GRAV, KF

Notes:

Unit Class: Carrack Transport (3067)

Size Class: Small TP: 3 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>24</u>	<u>24</u>	<u>24</u>	<u> </u>
FL/FR:	<u>15</u>	<u>15</u>	<u>15</u>	<u> </u>
LBS/RBS:	<u>24</u>	<u>24</u>	<u>24</u>	<u> </u>
AL/AR:	<u>15</u>	<u>15</u>	<u>15</u>	<u> </u>
Aft:	<u>15</u>	<u>15</u>	<u>15</u>	<u> </u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>6</u>	<u>6</u>	<u>6</u>	<u>2</u>
FL/FR:	<u>6</u>	<u>6</u>	<u>6</u>	<u>2</u>
LBS/RBS:	<u>6</u>	<u>6</u>	<u>6</u>	<u>2</u>
AL/AR:	<u>6</u>	<u>6</u>	<u>6</u>	<u>2</u>
Aft:	<u>6</u>	<u>6</u>	<u>6</u>	<u>2</u>

Armor: 16 Threshold: 2

Structure: 10

Special Abilities: ST4D4, DT2, PNT12, CK69, GRAV, KF

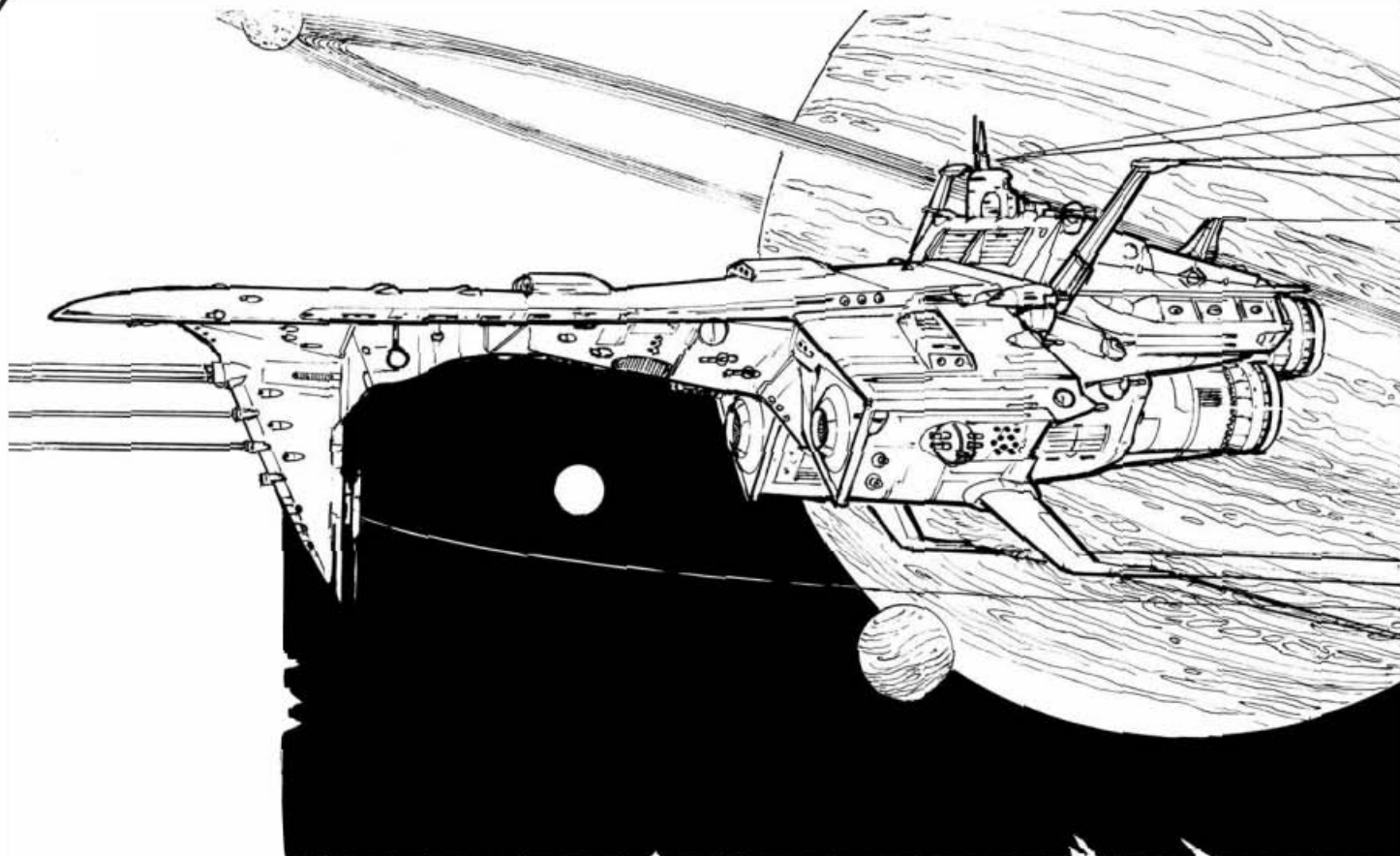
Notes:

BATTLETECH

1558 PV **BATTLEFORCE**

Unit Class: Conqueror Battlecruiser/Carrier (3067)

Size Class: Medium TP: 3 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>131</u>	<u>131</u>	<u>131</u>	<u> </u>
FL/FR:	<u>14</u>	<u>14</u>	<u>14</u>	<u>14</u>
LBS/RBS:	<u>142</u>	<u>142</u>	<u>142</u>	<u>17</u>
AL/AR:	<u>14</u>	<u>14</u>	<u>14</u>	<u>14</u>
Aft:	<u>23</u>	<u>23</u>	<u>23</u>	<u> </u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u>1</u>	<u>1</u>	<u>1</u>	<u>1</u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>9</u>	<u>7</u>	<u>6</u>	<u>3</u>
FL/FR:	<u>4</u>	<u>3</u>	<u>1</u>	<u> </u>
LBS/RBS:	<u>9</u>	<u>7</u>	<u>6</u>	<u>3</u>
AL/AR:	<u>4</u>	<u>3</u>	<u>1</u>	<u> </u>
Aft:	<u>9</u>	<u>7</u>	<u>6</u>	<u>3</u>

Armor: 359 Threshold: 36

Structure: 47

Special Abilities: AT100D16, DT2, PNT23, MARINE50, PASS200, CK23, HPG, GRAV, KF, LF

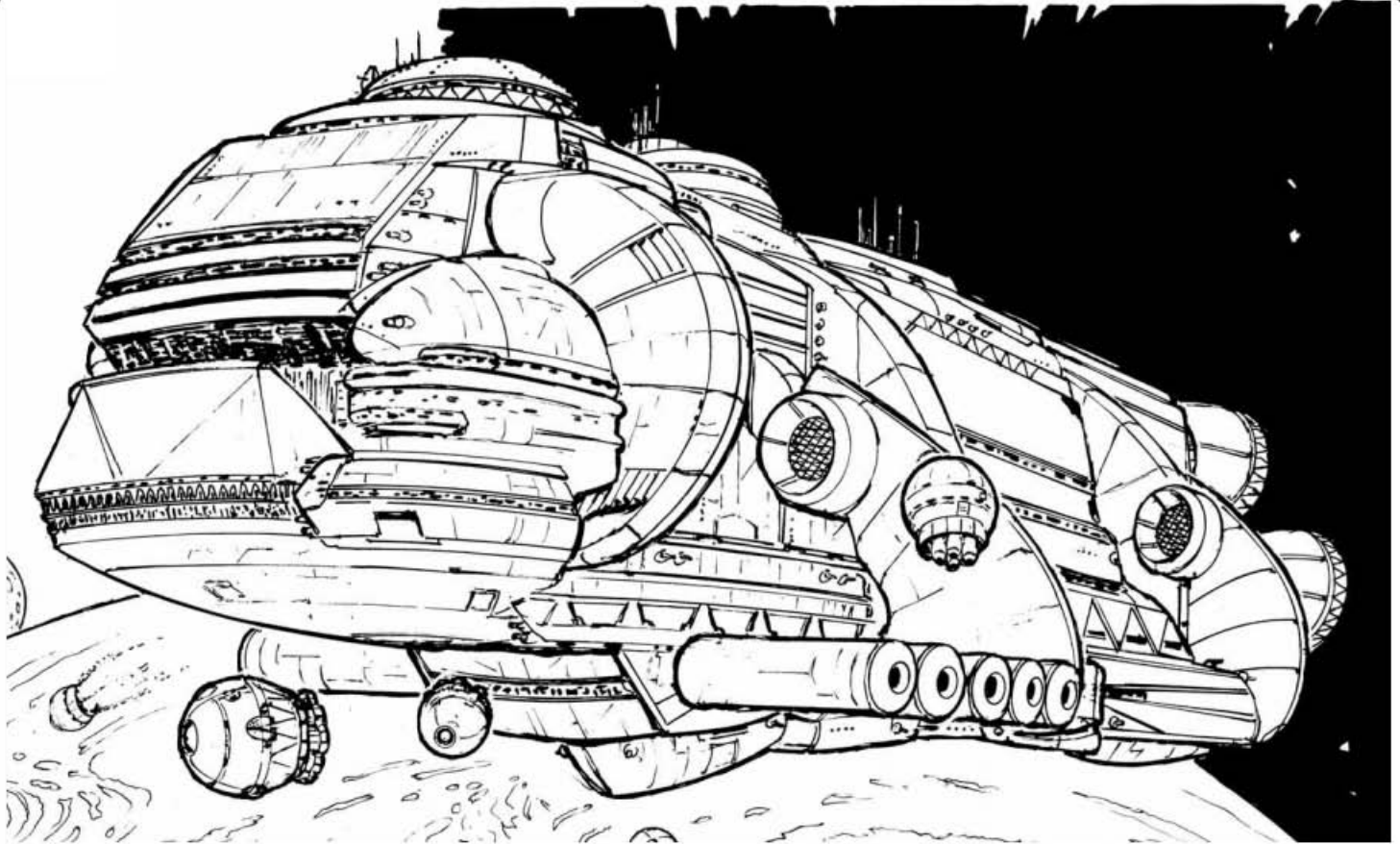
Notes:

BATTLETECH

1305PV **BATTLEFORCE**

Unit Class: Levlathan Heavy Transport (3067)

Size Class: Very Large TP: 2 Skill:



CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>90</u>	<u>90</u>	<u>90</u>	<u>40</u>
FL/FR:	<u>33</u>	<u>33</u>	<u>33</u>	<u>8</u>
LBS/RBS:	<u>39</u>	<u>39</u>	<u>39</u>	<u>39</u>
AL/AR:	<u>25</u>	<u>25</u>	<u>25</u>	<u> </u>
Aft:	<u>15</u>	<u>15</u>	<u>15</u>	<u>15</u>

CAPITAL MISSILE WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
FL/FR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>
Aft:	<u>3</u>	<u>3</u>	<u>3</u>	<u>3</u>

SUB-CAPITAL WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
FL/FR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
LBS/RBS:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
AL/AR:	<u> </u>	<u> </u>	<u> </u>	<u> </u>
Aft:	<u> </u>	<u> </u>	<u> </u>	<u> </u>

STANDARD WEAPONS

Arc	S (+0)	M (+2)	L (+4)	E (+6)
Nose:	<u>32</u>	<u>32</u>	<u>23</u>	<u>9</u>
FL/FR:	<u>12</u>	<u>12</u>	<u> </u>	<u> </u>
LBS/RBS:	<u>34</u>	<u>34</u>	<u>28</u>	<u>9</u>
AL/AR:	<u>12</u>	<u>12</u>	<u> </u>	<u> </u>
Aft:	<u>24</u>	<u>24</u>	<u>15</u>	<u> </u>

Armor: 479 Threshold: 48

Structure: 60

Special Abilities: AT50D10, ST20D4, DT8, PNT11, MARINE225, PASS250K, CK165, GRAV, HPG, KF, LF

Notes: